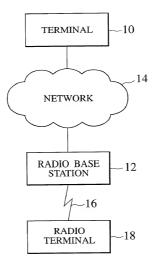
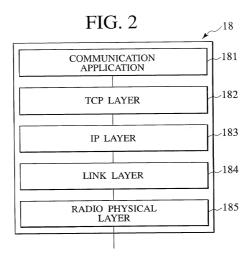
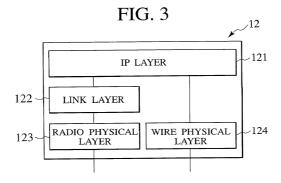
FIG. 1

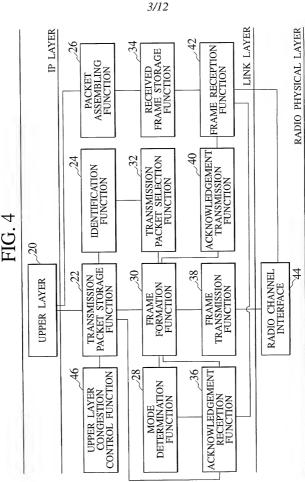


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## FIG. 5

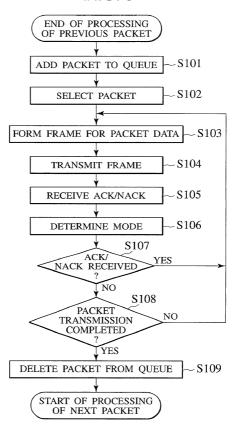
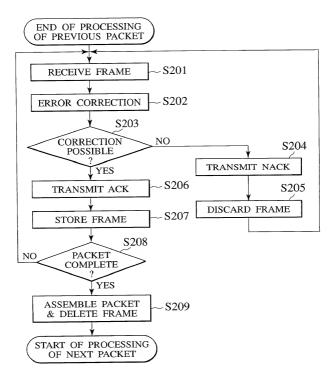


FIG. 6

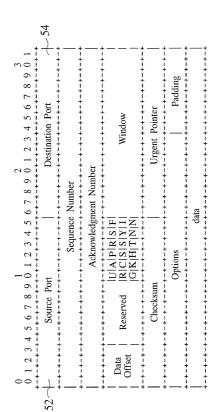


国C.

				++	+ 50	
4 5 6 7 8 9 0 1	ength	Fragment Offset	Header Checksum			Padding
$\begin{smallmatrix} 0 \\ 1 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1$	Total Length	Flags   Fragr	Header (	Address	n Address	+ + + + + + + + + + + + + + + + + + +
8 9 0 1 2 3 4 5	Type of Service	Identification	Protocol	Source Address	Destination Address	Options
0 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1	Version   IHL   Type of Service   Total Length	Identification Flags Fragment Offset	Time to Live Protocol Header Checksum	Source Address	- · · · · · · · · · · · · · · · · · · ·	Options

FIRST DALL SELECTION

FIG. 8



## FIG. 9

#### TCP TRANSMISSION MANAGEMENT TABLE (1)

TCP CONNECTION	TRANSMITTED BEFORE
#1	YES
#2	NO
= =	= 7
#X	NO

## FIG. 10

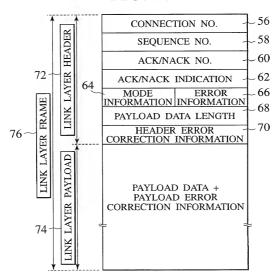
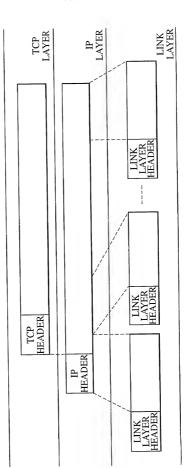


FIG. 11



# FIG. 12

### TCP TRANSMISSION MANAGEMENT TABLE (2)

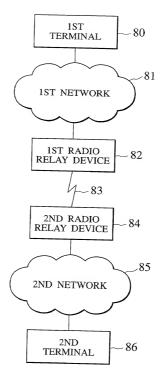
	MANAGEMENT		
	TCP CONNECTION	TRANSMITTED BEFORE	
1	#1	YES	
	#2	YES	
	<u> </u>	=	
	#X	NO	

# FIG. 13

### TCP TRANSMISSION MANAGEMENT TABLE (3)

	MANAGEMENT THESE (-)		
	TCP CONNECTION	TRANSMITTED BEFORE	
	#1	NO	
	#2	NO	
=	=	÷	
	#X	NO	

## FIG. 14



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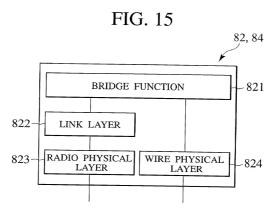


FIG. 16

